

Tyburn Curriculum Map Cycle A

	Autu	imn	Sp	oring	Sı	
School Values	Individ	uality	Exce	ellence	Adv	
British Core Values	The rule of law	Democracy	Individual liberty	Mutual respect and tolerance	Individual liberty	
Торіс	Egyptians	Humans vs Robots	Blue Planet	Battle of Bosworth	Horrib	
	The unit will begin with the discovery of artefacts including clues about Howard Carter and his discoveries – children will develop lines of enquiry to identify what they are, time period etc. as well as explore Ancient Egypt by locating on a map and looking at its human and physical features (incl. the role of the River Nile), placing the time in history (where and when the first civilisations appeared). Their enquiry should lead them to discover the lives of Ancient Egyptians, focussing on the hierarchy in their society and rules that were enforced, exploring Egyptian beliefs e.g. afterlife, mummification, gods. They will find out about everyday life e.g. food, clothing, houses and entertainment, focusing on music and making Egyptian instruments, exploring how sound travels. They will present their findings based on their discoveries & evidence form artefacts and other sources.	This theme will begin with exploring Early Civilisations and the technologies used during this time. In science, children will learn about forces and magnets where they will carry out investigations to explore how they work. Children will identify pneumatics as another type of force and will explore how it works. They will then design, make and evaluate their own Robot which uses pneumatics and magnets. In computing, they will learn about coding in order to program a sprite using Scratch	This science-based theme will focus on living things and their habitats around the world, focusing mainly on sea life and consider how changes to an environment could endanger living things. They will use classification keys to group, identify and name living things within the ocean. Maps and atlases will be used to locate different seas and oceans as well as other biomes around the world. Children will consider the effects of climate change and the need for conservation. Children will think about human impact and how we can look after our world. They will create persuasive texts during English to promote the idea of conservation.	This history-based unit focuses on the Battle of Bosworth. Children will learn about this key time in local history and the importance of the monarchy in shaping British history. Children will investigate the infamous Richard the III and visit the Bosworth Battle field where the event took place. Children will identify the countries involved through atlases and map work. After visiting the battlefield where pictures and sketching will take place, children will manipulate their own images and digital images to create a piece of art.	During this theme pupils will find of all about England, where places a located, how they are accessed, w people might choose to live there etc. They will learn about the Viki & how England first got its name. They will also learn about forces a how they impact on travel and the will plan a journey from one part of the country to another based on t knowledge of places, forces and geographical skills. They will be a to apply maths skills in calculating measures & time. Their computin skills will design a webpage for England and why it is a good place to visit.	
Enrichmen t Opportuniti es	Egyptian Calligraphy	Mad Science visitor	Visit to aquarium Talk from a marine biologist	Visit to Battle of Bosworth Heritage Centre	Visit to a Roman Villa.	
Global Awareness	We will discuss the cultural practices and beliefs of the Egyptian people.	Al development throughout the world	Impact of waste on the oceans, 'The Great Pacific Garbage Patch'	What is a monarchy? Which countries have monarchies and how are they different and similar? Which is the world's oldest monarchy?	We will consider the concept of in	
English		Fo	r further details of the English Curriculum	please see the English Long Term Overvie	ew.	
			For details of the Maths Curriculum ple	ase see the Maths Long Term Overview.		

Summer

dventures

Mutual respect and tolerance

ble Histories

s are l, why re kings e. s and hey t of n their able ng ting ace

d out This history-based theme will look at the Roman Empire and its impact on Britain. Children will learn about Julius Caesar, his attempted invasions and the successful invasion by Claudius. The theme will look at how the Romans changed Britain and the impact it has had upon Britain today including technology, culture and beliefs. Children will locate Rome in Europe and surrounding countries. The children will also learn about Boudicca and her rebellion.

invasion and land ownership.



MARY SCHO	Shape 3D	Measures	Branching tree	Coordinates	Measures	Shape 3D
Maths	Shape SD	MEASULES	Venn diagrams	Coordinates	MCBSUICS	
Science	 Sound Pupils should be taught to: identify how sounds are made, associating some of them with something vibrating recognise that vibrations from sounds travel through a medium to the ear find patterns between the pitch of a sound and features of the object that produced it find patterns between the volume of a sound and the strength of the vibrations that produced it recognise that sounds get fainter as the distance from the sound source increases. I know that most sounds are made by vibrations. Can make systematic and accurate measurements. Can find patterns between the volume of sound and the strength of the vibrations that produced it.	Forces and magnetsPupils should be taught to:compare how things move ondifferent surfacesnotice that some forces needcontact between 2 objects, butmagnetic forces can act at adistanceobserve how magnets attract orrepel each other and attract somematerials and not otherscompare and group together avariety of everyday materials onthe basis of whether they areattracted to a magnet, and identifysome magnetic materialsdescribe magnets as having 2polespredict whether 2 magnets willattract or repel each other,depending on which poles arefacingIndependently makes carefulobservations and measurements.Can choose and use simpleequipment providedappropriately.Understands that a magnetic forcecan act at a distance.Can predict whether two magnetswill attract or repel.	measure or research the temperature a (°C) identify the part played by evaporation associate the rate of evaporation with t Can make systematic and accurate me Can present results in simple graphs a Can use a thermometer to take accura	ate when they are heated or cooled, and at which this happens in degrees Celsius and condensation in the water cycle and emperature easurements. nd tables.	Electricity Pupils should be taught to: identify common appliances that run of construct a simple series electrical cir basic parts, including cells, wires, bull identify whether or not a lamp will ligh on whether or not the lamp is part of a recognise that a switch opens and clo whether or not a lamp lights in a simp recognise some common conductors metals with being good conductors Can suggest explanations using scier understanding. Recognises some common conductor	cuit, identifying and naming its os, switches and buzzers t in a simple series circuit, based a complete loop with a battery ses a circuit and associate this with le series circuit and insulators, and associate
	Ancient Egypt:			Battle of Bosworth:	The Vikings	Romans
History	 Investigate how the Egyptian civilisation first formed. Identify and research the practices of how people lived in these times. To consider the lasting impact of the Egyptians on later societies. the achievements of the earliest civilizations – an overview of where and when the first civilizations appeared and a depth study of one of the following: Ancient Egypt 			Local Study Identify and research a key event in Leicestershire – The Battle of Bosworth. Research key figures in the history of the Leicestershire - Richard III Consider the lasting impact of these historical people and places in the local area. <i>a local history study</i> (Battle of Bosworth/Richard III) Can devise and ask questions about a time before they were born.	 We will learn about the Viking invasion of Britain. We will learn about the resistance by Alfred the Great and Athelstan, first king of England. We will learn who Edward the Confessor is and about his death in 1066. the Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor Viking raids and invasion 	We will find out about the British resistance, e.g. Boudica. We will learn more about the successful invasion by Claudius and conquest, including Hadrian's Wall. 'Romanisation' of Britain: sites such as Caerwent and the impact of technology, culture and beliefs, including early Christianity. We will find out about the lasting impact of the Romans on life in Britain today.



ARY SCHO		 		· · · · · · · · · · · · · · · · · · ·
	Can recognise that there are many similarities and differences between societies.		Can answer questions about the past by looking at historical sources. Understands that there is a difference between local and world history. Can communicate information about periods beyond their experience.	 resistal Great and Athe England further and Danegeld Anglo-S justice Edward his death in 100 Can show an u of the main even British History.
Geography	Ancient Egypt: Place Knowledge Europe We will learn about how a country in Europe is similar and different to other places we have learnt about. We will the study the human and physical geography of Europe. How is Egypt different to England? Geographical skills and fieldwork use maps, atlases, globes and digital/computer mapping to locate	 Locational Knowledge We will learn about and locate the major seas and oceans in the world. We will learn about communities whose way of living is heavily influenced through living on an island or next to the sea. Iocate the world's countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human 		Vikings: Human Geogra Knowledge Locate counties Types of settler To locate Viking map. To consider how land. Are boats the mode of transp world? Geographical s use ma and digital/com

nce by Alfred the elstan, first king of Viking invasions Saxon laws and d the Confessor and 66 Inderstanding of some ents and changes in	 the Roman Empire and its impact on Britain a study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066 the legacy of Greek or Roman culture (art, architecture or literature) on later periods in British history, including the present day the Roman Empire and its impact on Britain Julius Caesar's attempted invasion in 55-54 BC the Roman Empire by AD 42 and the power of its army successful invasion by Claudius and conquest, including Hadrian's Wall British resistance, for example, Boudica Romanisation' of Britain: sites such as Caerwent and the impact of technology, culture and beliefs, including early Christianity Can identify similarities and differences between ways of life at different times. Can thoughtfully use a range of information to ask and answer historical questions Can use the appropriate historical terms to explain the passing of time.
aphy & Locational s and cities of UK / ments and land use g Settlements on a w the Vikings used most important port around the <i>kills and fieldwork</i> <i>aps, atlases, globes</i> <i>puter mapping to</i>	Romans: We will locate Rome on a map and identify its location in Europe. Is Rome a world away from the Newtown Linford? Place Knowledge Europe Iocate the world's countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities

AARY SCHU	countries and describe features studied		 characteristics, countries, and major cities. (Use these to locate seas and oceans) Human and physical geography physical geography, including: climate zones, biomes Geographical skills and fieldwork use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of 		locate countries features studied Human and phys describe aspects of huma including: types land use, econol trade links, and t natural resource food, minerals an Can identify type describe land us in these places.
		Humans vs Robots	natural resources including energy, food, minerals and water Blue Planet	Battle of Bosworth	Vikings:
Art		 Painting/Drawing – Monochrome drawings involving robots/Iron man – making marks and lines with a range of drawing implements. Watercolour illustrations. to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of material to create sketch books to record their observations and use them to review and revisit ideas taught about great artists, architects and designers in history (Henri Rousseau) 	 Artist Study - Angela Haseltine Pozzi Sculpture - Ocean sculptures from recyclable materials to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials 	 Digital Media – Use digital media to create evocative images of the battlefield. to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials Understands how digital tools can be used to modify images. 	 3D – papier mac design and make Paint – decorate using paint to cre effects. to create ske their observa to review and Can use differen and textures whe making a piece of
	Ancient Egypt:	Humans vs Robots:			Vikings:
D & T	Unit Year 3/4: Structures -Shell Structures	Unit Year 3/4: Electrical Systems - Simple circuits and			Unit Year 3/4: N
	Structures - Egyptian Tombs/Pyramids	switches			Mechanical sys

TOWN LINA

s and describe	Human and physical geography
d 	 describe and understand
sical geography	key aspects of physical
e and understand key	geography, including: climate
an geography, s of settlement and	zones, biomes and vegetation belts, rivers,
omic activity including	mountains, volcanoes and
the distribution of	earthquakes, and the water
es including energy,	cycle
and water	 human geography,
	including: types of settlement
es of settlements and	and land use, economic activity
se and human activity	including trade links, and the
	distribution of natural resources
	including energy, food, minerals
	and water
	Geographical skills and
	fieldwork
	 use maps, atlases,
	globes and digital/computer mapping to locate countries and
	describe features studied
	Can use a wide range of sources
	of evidence to study and
	compare a region in a European
	Country.
	Country. Romans:
che artefacte - Dian	Romans:
che artefacts. Plan, se Viking models	Romans: Print –Create printing blocks
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Mechanical Systems – Pneumatics

/stems – Viking Long Boats





Design

use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups

generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design

Make

select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately

select from and use a wider range of materials and components. including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities

investigate and analyse a range of existing products Evaluate

evaluate their ideas and products against their own design criteria and consider the views of others to improve their work

understand how key events and individuals in design and technology have helped shape the world

Technical Knowledge

apply their understanding of how to strengthen, stiffen and reinforce more complex structures

Can explore how a structure can be made stiffer and more stable. (Technical knowledge)

Circuits - Robot Light-Up Eyes

Design

use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups

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investigate and analyse a range of existing products Evaluate

evaluate their ideas and products against their own design criteria and consider the views of others to improve their work

understand how key events and individuals in design and technology have helped shape the world

Technical Knowledge

apply their understanding of how to strengthen, stiffen and reinforce more complex structures

understand and use mechanical systems in their products [for example, gears, pulleys, cams, levers and linkages]

understand and use electrical systems in their products *[for example, series circuits]* incorporating switches, bulbs, buzzers and motors]

Make finishing], accurately Evaluate Technical Knowledge

motors]

Design

Can create mechanical systems such as levers and linkages or pneumatic systems that create movement. (Technical knowledge)

use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups

generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design

select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and

select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities investigate and analyse a range of existing products

evaluate their ideas and products against their own design criteria and consider the views of others to improve their work understand how key events and individuals in design and technology have helped shape the world

apply their understanding of how to strengthen, stiffen and reinforce more complex structures

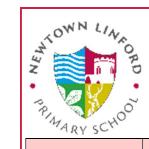
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understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and



RIMARY SCHOO	Unit: Ancient Worlds (8-9)		Unit: Singing French (7-8)	Wind Instruments: Brass	Vikings: Viking Saga Songs	Romans: Roman Songs
Music	 Musical focus: Structure In this unit, the children celebrate achievements of the 'Amazing Egyptians'. They explore 20th Century minimalist music inspired by the story of Akhenaten and compose music using a layered pyramid structure. <i>play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression</i> <i>improvise and compose music for a range of purposes using the inter-related dimensions of music</i> 		 Musical focus: Pitch Un, deux, trois and away we go to enhance language learning through songs. Children are introduced to French greetings, vocabulary and numbers as they play lively singing games. play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression improvise and compose music for a range of purposes using the inter-related dimensions of music listen with attention to detail and recall sounds with increasing aural memory use and understand staff and other musical notations Can listen with detail to French songs and recall sounds with increasing accuracy 	Children learn to play a brass instrument through Leicestershire Music Service. • play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression	Musical focus: Performance Children join in with songs, stories and music making inspired by the gods and goddesses of Viking mythology. The songs explore the atmosphere and excitement of the Viking world while being rooted in familiar modern styles, such as reggae, rock and lyrical ballads. https://www.bbc.co.uk/programmes/a rticles/2Tc1vdVTZJfvXPPGp2jSjWY/ ks2-music-viking-saga-songs-info - play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression - improvise and compose music for a range of purposes using the inter-related dimensions of music Can recognise and show appreciation of music from other traditions.	Musical focus: Performance Learn songs which depict the history of the Romans in Britai https://www.bbc.co.uk/program es/p03y5yvm - play and perform in so and ensemble contexts, using their voices and playing music instruments with increasing accuracy, fluency, control and expression - improvise and compose music for a range of purposes using the inter-related dimensions of music
Computing	Research	Programming/coding	Power point presentation	Digital Media – link to art	Webpages	Publisher
PE/Games	 PE Session 1: Invasion Games use running, jumping, throwing and catching in isolation and in combination play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending PE Session 2: Real PE (Personal and Social) develop flexibility, strength, technique, control and balance use running, jumping, throwing and catching in isolation and in combination compare their performances with previous ones and demonstrate improvement to achieve their personal best 	PE Session 1: Invasion Games use running, jumping, throwing and catching in isolation and in combination play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending PE Session 2: Gymnastics and Real PE (Cognitive and Creative) develop flexibility, strength, technique, control and balance compare their performances with previous ones and demonstrate improvement to achieve their personal best Year 3 I can understand the simple tactics of attacking and defending. (Cognitive) Year 4 I can use my awareness of space	 PE Session 1: Invasion Games use running, jumping, throwing and catching in isolation and play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending PE Session 2: Real PE (Cognitive and Creative) develop flexibility, strength, technique, control and balance use running, jumping, throwing and catching in isolation and in combination 	 PE Session 1: Invasion Games and Orienteering take part in outdoor and adventurous activity challenges both individually and within a team play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending PE Session 2: Real PE (Applying Physical Skills) develop flexibility, strength, technique, control and balance use running, jumping, throwing and catching in isolation and in combination Year 3 I can select and apply a range of skills with good control and consistency (Applying Physical Skills) Year 4 I can link actions together so that they flow in running, throwing and 	 PE Session 1: Invasion Games take part in outdoor and adventurous activity challenges both individually and within a team play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending PE Session 2: Dance perform dances using a range of movement patterns compare their performances with previous ones and demonstrate improvement to achieve their personal best Year 3 I can select a range of movement patterns within a sequence. (Applying Physical Skills) 	PE Session 1: Invasion Gar and Athletics • develop flexibility, strength, technique, control a balance • use running, jumping throwing and catching in isola and in combination • play competitive gan modified where appropriate, apply basic principles suitable attacking and defending PE Session 2: Real PE (Hea and Fitness)





		and others to make good decisions (Cognitive)		jumping activities (Applying Physical Skills)	
MFL	 Year 3 Unit 1 Lightbulb languages Greetings and introductions listen attentively to spoken language and show understanding by joining in and responding engage in conversations; ask and answer questions; express opinions and respond to those of others; seek clarification and help* speak in sentences, using familiar vocabulary, phrases and basic language structures develop accurate pronunciation and intonation so that others understand when they are reading aloud or using familiar words and phrases* broaden their vocabulary and develop their ability to understand new words that are introduced into familiar written material, including through using a dictionary understand basic grammar appropriate to the language being studied, including (where relevant): feminine, masculine and neuter forms and the conjugation of high-frequency verbs; key features and patterns of the language; how to apply these, for instance, to build sentences; and how these differ from or are similar to English. I can listen with care. 	Year 3 Unit 2 Lightbulb languages Games and songs I listen attentively to spoken language and show understanding by joining in and responding appreciate stories, songs, poems and rhymes in the language e explore the patterns and sounds of language through songs and rhymes and link the spelling, sound and meaning of words I can recall simple songs.	 Year 3 Unit 3 Lightbulb languages Celebrations read carefully and show understanding of words, phrases and simple writing present ideas and information orally to a range of audiences* speak in sentences, using familiar vocabulary, phrases and basic language structures broaden their vocabulary and develop their ability to understand new words that are introduced into familiar written material, including through using a dictionary I can recall, retain and use vocabulary. I can use correct pronunciation of words. 	 Year 3 Unit 4 Lightbulb languages Body parts listen attentively to spoken language and show understanding by joining in and responding engage in conversations; ask and answer questions; express opinions and respond to those of others; seek clarification and help* speak in sentences, using familiar vocabulary, phrases and basic language structures broaden their vocabulary and develop their ability to understand new words that are introduced into familiar written material, including through using a dictionary understand basic grammar appropriate to the language being studied, including (where relevant): feminine, masculine and neuter forms and the conjugation of high- frequency verbs; key features and patterns of the language; how to apply these, for instance, to build sentences; and how these differ from or are similar to English. I can repeat words modelled by the teacher. I can recall simple language. 	Year 3 Twinkl Family and frie write phrase sentences, describe per Languages speak in ser language s engage in o opinions and broaden the words that through usi understand studied, ino forms and t patterns of sentences; I can repeat wo I can recall and
RE	Christians Why is the Bible important for Christians today?	Christians & Hindu's Why do some people think that life is like a journey & what significant experiences mark this?	Christians & Hindu's Why do people pray?	Hindu & Humanists What can we learn from religions about deciding what is right & wrong?	Hindu What do's it me

unit ends

es from memory, and adapt these to create new to express ideas clearly

eople, places, things and actions orally* and in writing

entences, using familiar vocabulary, phrases and basic tructures

conversations; ask and answer questions; express nd respond to those of others; seek clarification and help* eir vocabulary and develop their ability to understand new are introduced into familiar written material, including ing a dictionary

I basic grammar appropriate to the language being cluding (where relevant): feminine, masculine and neuter the conjugation of high-frequency verbs; key features and the language; how to apply these, for instance, to build and how these differ from or are similar to English.

ords modelled by the teacher.

I write simple language.

an to be a Hindu in Britain today?

RARY SCHOO	Discuss their own and others' ideas		Describe the practice of prayer in the	Give examples of rules for living from	Suggest at least two reasons why be	ing a Hindu is a good thing in Britain
	about why humans do bad things and how people try to put things right. (C3)		religions studied. (A2)	religions and suggest ways in which they might help believers with difficult decisions. (B1)	today, and two reasons why it might l	
PSHE	 Economic Wellbeing 2 Financial Capability What different ways are there to earn and spend money? What do saving, spending and budgeting mean to me? How can I decide what to spend my money on and choose the best way to pay? What might my family have to spend money on? What is 'value for money'? How do my feelings about money change? How do my choices affect my family, the community, the world and me? I can begin to understand how to manage money. 	 Unit Citizenship 6 Working Together (GFG) What am I good at and what are others good at? What new skills would I like or need to develop? How well can I listen to other people? How do I ask open questions? How can I share my views and opinions effectively? How can different people contribute to a group task? How can I persevere and overcome obstacles to my learning? How can I work well in a group? What is useful evaluation? How do I give constructive feedback and receive it from others? 	 Myself and My Relationships 9 Beginning and Belonging (NB) What does it feel like to be new or to start something new? What helps me to feel like I belong and am valued in school? How can I make other people feel welcome? What will help us to feel safer and to learn well in our class and school? What different rules do we sometimes need in different places? How can I manage my feelings and calm them down if necessary? Who can I talk to when I need help? 	 Healthy and Safer Lifestyles 12 Safety Contexts How are roads risky and how can I reduce the risks? How is fire risky and how can I reduce the risks? How is water risky and how can I reduce the risks? How do I keep myself safe during activities and visits? How can I stop accidents happening? I can make judgements about the decision I make. 	Citizenship 7 Diversity and Communities • What makes me 'me'? • How are we different from each other? • What are some of the different lifestyles and beliefs people have? • What are stereotypes and how can I challenge them? • What are the roles of different people in my community? • How can we care for the environment? • What do animals need, and what are the responsibilities of humans towards them? • How do we choose pets, and how do we look after them? I understand how my actions have consequences.	Citizenship 7 Diversity and Communities • What makes me 'me'? • How are we different from each other? • What are some of the different lifestyles and beliefs people have? • What are stereotypes and how can I challenge them? • What are the roles of different people in my community? • How can we care for the environment? • What do animals need, and what are the responsibilities of humans towards them? • How do we choose pets, and how do we look after them? I understand how my actions have consequences.

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